

ENDORSEMENTS OF *DIGITAL GAMES AND LEARNING*

Digital Games and Learning is a much-needed addition to the burgeoning field of serious gaming. The book's emphasis on issues that matter to a wide range of stakeholders – from practitioners, to researchers, to policy-makers – asks us to look beyond departmental, institutional, and professional silos in order to advance practice, research, and theory.

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Digital Games and Learning represents a valuable snapshot of the current state of the field, one which builds on more than a decade of research on games-based learning, one which brings together both veterans and newcomers, one which is sure to spark more debates.

Henry Jenkins, Provost's Professor of Communications, Journalism and Cinematic Art, University of Southern California, USA.